

RULES FOR LEAGUES

League is a SIDE game made up of TEAMS (Law 1.3)

- 1) These Rules were introduced in April 2010.
This current amendment is affective from **10th July 2018** and should be read in conjunction with the necessary League Appendix. The LLB Dress Code must be strictly adhered to (current issue 21st November 2017) - if not refer to LLB Constitution item 3 (a).
- 2) All leagues shall be played under the 'Laws of the Sport of Bowls - Crystal Mark Third Edition' (including domestic regulations for Federacion Espanola de Bolos)
- 3) Any Club wishing to enter Side(s) in any League must make application to the relevant League Co-ordinator or Committee on a seasonal basis. It is the responsibility of Clubs to ensure green space is a priority for League fixtures, to include re-arranged matches.
b) If a Club withdraws an entry(s) in any league once the entries have been received and discussed at the LLB meeting following the closing date, then that Club should not be allowed to enter more teams than they played in the current season in the following season.
- 4) **Dual Club Membership**
At the start of any season a player who is a member of more than 1 (one) Club MUST nominate to the relevant Club Secretaries which Club they will play ALL Leagues from for that season. They then pay their annual Federation fee through that nominated Club.
- 5) **Change of Membership**
If a player changes Club during a season they can play in any league for their new Club provided they have not left under any disciplinary proceedings. It will also be subject to written application by the new Club to and approval by the Governing Committee.
- 6) **Interchange of Players Within a Club**
Once a player has played for 1 (one) Side in a league they may NOT play for another Side in the same league. Violation of this rule will be deemed that the Side has not played a full side and Rules 17/18 will then be applied.
- 7) **Ends Played**
Singles will be played to 21 (twenty one) shots. Pairs, triples and fours will be played to 18 (eighteen) ends.
- 8) **Scorecards**
All scorecards MUST be completed with the FULL names of those taking part in the match. Scorecards will be retained by the respective Club and be produced on demand by/to the relevant League Co-ordinator.
- 9) **Results**
ALL CORRECT SCORE results MUST be submitted by BOTH the home and away side to the relevant League Co-ordinator, unresolved score will result in the offender deemed as a later result. Refer to relevant League Appendix for procedures to be followed. Failure to comply will result in a penalty of the deduction of 1 (one) point for the first offence and 2 (two) points for each further offence in a season.
- 10) **Rinks for Play**
Rinks to be played on are to be agreed by the 2 (two) Captains concerned. (With the exception of the Fed 4s G3). In the case of non-agreement ALL rinks will go into the draw.
- 11) **2 (two) or More Sides from 1 (one) Club**
Should there be at any time more than 1 (one) Side from any Club in any of the Leagues, such Sides shall play each other as early as possible in each half of the season.
- 12) **League Winner**
The Side, in any League, with the highest number of points at the completion of that League in that season will be declared the winner. In the event of a tie on points 'shot difference' will determine the winner. If match points and shot difference are equal the league result between the 2 (two) Sides (including shot difference) will decide the winner.
- 13) **Substitutes**
After commencement of a game should a player be unable to continue, then with the agreement of both skips, a substitute (if available) may be used but may NOT play skip. There can be NO substitute in a singles game which will therefore be forfeited. A player who is changed prior to the commencement of the match is NOT deemed to be a substitute - they are a Replacement
- 14) **Re-Arranged Fixtures**
Any League fixture can only be re-arranged due to (a) adverse weather conditions either by mutual agreement or at the discretion of the home Captain, OR (b) if the green to be used is not playable. The relevant League Co-ordinator to be advised on that day by 9.00pm Any exceptional circumstances should be referred to the League Co-ordinators whose decision is final.

- 15) **Game Stoppages**
When a match is stopped, due to adverse weather conditions which make the green unplayable, and cannot be resumed on the same day, the match shall be deemed to be completed provided two thirds (2/3rds) of the scheduled number of ends have been completed (excluding any singles match(s) the score standing at the point of stoppage).
- 16) **Postponed/Resumed Matches**
a) A re-arranged date must be agreed by the Clubs concerned within 48 hours and the match played within 14 (fourteen) days of the original date. This must be notified to the relevant League Co-ordinator. Should the 2 (two) Clubs involved be unable to agree a date the matter will immediately be referred to the relevant League Co-ordinator. A date will be given and if the Clubs concerned cannot agree then the match is deemed not played and both sides will have a penalty of 2 (two) points. If this fails then it is referred to the relevant Committee whose decision is final. The exception being the final game of the program which MUST be played within 7 (seven) days of the scheduled date. If this fails then it is referred to the relevant Committee whose decision is final.
b) A date for a resumed match must be agreed within 48 hours by the Clubs concerned with condition 16 (a) applying. The scores will be as they were when the game was stopped. If necessary a team may have the following substitutes - 1 (one) in pairs, 2 (two) in triples, 3 (three) in fours. Substitutes may not Skip. If more substitutes in a team are needed then the team will be forfeit. (Law 32, Law 33.4 and Law 5.1.1)
- 17) **Points/Penalties**
a) For each team 2 (two) points will be awarded for a win, 1 (one) point for a draw and 0 (nil) points for a loss; 2 (two) points will be awarded for overall shot difference with 1(one) point each if the overall shots are the same.
b) 2 (two) points and 10 (ten) shots will be awarded to the opposition for each team not played and the penalty points against the offending side will be on a sliding scale- 2 (two) points on the 1st (first) occasion, 3 (three) points on the 2nd (second) occasion, 4 (four) points on the 3rd (third) occasion etc.
from their cumulative total. However, if a team starts but cannot finish a match, for whatever reason, the offending side will not lose 2 (two) points.
c) On each default occasion the offending side, home or away, will be responsible for paying the green fees for the number of team(s) not played.
d) When, after a match has finished, it is identified that a team(s) played is in default, then 2 (two) points and 10 (ten) shots will be awarded to the opposition for each team in default where the result is a 10 (ten) shot difference or less. However, if the shot difference is more than 10 (ten) shots the actual shot difference will stand, plus the 2 (two) points. If the whole Side does not play then the offending side will lose 20 points. An additional 2 (two) points will be awarded to the opposition in lieu of overall shot difference.
d) Should a Club give prior notification by email, with a minimum of 48 hours notice, to their opposition that they will be unable to field a full side, then the opposition can if they wish similarly field that number of teams in their side with no penalty. The defaulting side will still incur the penalty points as 17(b). Any last minute provision of an extra team(s) by the defaulting side would be null and void.
Any exceptional circumstances should be referred to the relevant League Co-Ordinator whose decision is final. Any exceptional circumstances should be referred to the relevant League Co-Ordinator whose decision is final.
- 18) **Mixed Sides/Teams**
Where the Rule for a League, under the relevant Appendix, specifies that a Side/Team must be mixed, then violation of the Rule will be deemed that a team(s) has not played and Rules 17/18 will apply. If a full Side plays, but in violation of this Rule, then the relevant League Co-ordinator will decide which team(s) in that Side will be forfeit.
- 19) **Refusal to Play**
Sides may not refuse to play in the last game of the season and so win by default.
- 20) **Entry fees**
As agreed by the Governing Body
- 21) **Appeal/Complaint/Query**
If an appeal/complaint/query is made, it should be made to the relevant League Co-ordinator no later than 24 hours after the game affected. Any late challenges cannot affect the result of the match.
- 23) **Leaving the Green**
Any player who leaves the green during a match, for any purpose, may do so (in line with Law 51) but they may NOT be involved in any direction etc of the play in progress until they return to and are on their rink of play for that match.

24) League Entries

Any additional/new Side entered in a League will automatically go into the lowest division of that League. If, after the closing date for entries into Leagues, a Club withdraws an entry and then subsequently wishes to re enter that Side, at the discretion of the League Co-ordinator, it will be accepted and will be treated as an additional/new entry going into the lowest division of that League.

APPENDICES

- A Winter League & Berleen League
- B Southern League
- C Northern League & Challenger League
- D South Alicante Winter & Spring/Summer Leagues
- E VCL & Princess League
- F Premier 20 Summer League
- G Federated Fours League
- H South Alicante Mens & Ladies 4 wood Pairs League

Updated 10th July 2018